

# SHANICE SMITH

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## EDUCATION

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### CUNY New York City College of Technology

12/2021

*Bachelor of Technology in Emerging Media Technology: Game Design and Interactive Media Design, Major GPA: 3.5/4.0*

**Programs:** America Needs You Fellow, Tech Scholar, National Society of Black Engineers (NSBE) Member, Collegiate Science & Technology Entry Program (CSTEP) Member, Out in Tech U Mentee, WiTNY Career Readiness Fellow, Rewriting the Code Fellow

### CUNY LaGuardia Community College

06/2019

*Associates in Applied Science in New Media Technology: Game Development*

**Coursework:** Introduction to Computer Science (C++), Advanced C++ Programming, Introduction to Web Development, VR/AR and Immersive Media, Principles of Multimedia and Web Design (UX/UI Design), Internet Game Design, Web Animation

## EXPERIENCE

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### NYC Department of Transportation

10/2019 – 01/2020

*Data Analyst Intern*

- Created SQL queries to analyze trends spanning across over 10 years of data within the Traffic Report database in Visual Studio
- Extracted and stored Weekend Traffic Advisory report data in CSV through web scraping using Python (BeautifulSoup)
- Pair programmed with intern to develop a script to auto-convert GEOJSON files to CSV using Python (Pandas)

### B-Bullard LLC

07/2019 – 08/2019

*Web Developer Intern*

- Designed, prototyped, and implemented responsive websites from scratch with Canva, inVision, HTML/CSS, Bootstrap, and JavaScript (jQuery), including the institute of the first Black congresswoman, Shirley Chisholm; (Website)
- Collaborated across a 7-person team to pitch ideas for rebranding of the company's online presence utilizing New Media

### Women in Technology Club

02/2019 – 06/2019

*President*

- Awarded Academic Club certificate by Student Advisory Council for outstanding achievement in the Spring 2019 semester
- Won Hack It Together Hackathon's AMC Challenge alongside WIT club officers team by designing a chatbox feature
- Managed \$1,000 Spring 2019 budget and organized 5+ events for LaGuardia's club to empower women in exploring STEAM
- Composed weekly MailChimp newsletters of internships, career workshops, and networking opportunities for 70+ subscribers
- Updated ePortfolio website and Slack biweekly to continuously encourage participation within the NYC tech community

## TECHNICAL SKILLS

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**Languages:** HTML, CSS, JavaScript, Shell Scripting (Bash), C++, Python, SQL

**Software:** Adobe Creative Suite, Pencil Project, Unreal Engine, Unity Game Engine, Blender, Arduino

**Additional:** Git, Github, Canva, InVision, MailChimp, Trello, Slack, Web Design, 3D Modeling, Wireframing, Prototyping

## TECHNICAL PROJECTS

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### Paddle Ball

11/2019

- Created Paddle Ball (Pong) game in JavaScript that allows users to play against a computer in custom environments; (Github Repo)

### Everything Steven Universe

12/2018

*Introduction to Web Development*

- Developed a static and responsive wiki website around the television show, Steven Universe, using HTML/CSS, Bootstrap, and JavaScript (jQuery); (Github Repo)

### Team Zillow

10/2018

*Girls Develop It Hacktober Hackathon*

- Designed and built celebrity realtor's professional website using HTML/CSS integrated with Zillow APIs by team; (Github Repo)